



## Konrad Jarosinski

Web Developer

Glasgow, United Kingdom

### CONTACT

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jarosinski.uk

### SKILLS

JavaScript React.js Golang  
PHP Symfony jQuery HTML  
MySQL Redis RethinkDB Perl  
SASS CSS Webpack Gulp  
Websockets Docker Sketch  
Web Design User Interfaces  
User Experience Game Design  
GIT Subversion

## BACKGROUND

### PROFILE

I am an experienced full-stack developer, specialising in PHP and Javascript. My passion is to build clean and intuitive user interfaces. I have experience with various platforms and libraries, such as React.js, Symfony (Doctrine, Twig) as well as asset management and processing applications: Webpack and Gulp. I have been working remotely with a variety of clients from around the globe (USA, Honk Kong or Australia). I enjoy working in teams and happily share my knowledge with other team members.

In my spare time I work on a variety of side projects to expand my skillset and to keep myself up-to-date with recent technologies in web development industry

### EXPERIENCE

APRIL 2016 - PRESENT

#### The Drum - Glasgow, United Kingdom

##### Web Developer

- Working for the UK's leading marketing platform
- Both front-end and back-end web development for a variety of in-house products
- Working in dynamic, agile environment
- Implementing new systems and maintaining existing ones
- Reviewing peers' code
- Actively participating in shaping projects' strategies

JavaScript React.js PHP jQuery MySQL SASS Docker Webpack

JANUARY 2016 - APRIL 2016

#### Stream Technologies - Glasgow, United Kingdom

##### Web Developer

- Working for a growing *Internet of Things* solutions company
- Adding new functionalities to existing applications
- Agile environment

JavaScript PHP jQuery MySQL CSS

JANUARY 2015 - JANUARY 2016

#### Traveltek Ltd - East Kilbride, United Kingdom

##### Junior Developer

- Working with a complex travel booking system
- Identifying bugs and applying fixes
- Working in a fast paced environment
- Providing technical support online and over the phone

JavaScript Perl MySQL Subversion

### EDUCATION

2010 - 2014

#### Glasgow Caledonian University - Glasgow, United Kingdom

BSc (Hons) Games Design

2010 - 2014

#### Technical College of Geodesy - Lodz, Poland

Computer Science

## HOBBIES

- Web design and development
- Game design
- Playing video games
- DIY (Arduino, Raspberry Pi)
- Playing on guitar
- Playing with my little daughter
- Running and gym
- Drones!

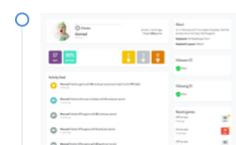
## OTHER EXPERIENCE

### ☁ REMOTE WORKING

So far, I have been working remotely on a per-project basis.

My profile on UpWork: <http://goo.gl/aA5jSc>

### ✍ PERSONAL WEB PROJECTS



#### Typitap typitap.com

Typitap is an online type racing game, where players from around the world compete with each other by re-typing text from the screen. Game has been built with Golang, React.js (with server side rendering). Online engine is based on web sockets.

JavaScript   React.js   Golang   Redis   RethinkDB   SASS   Webpack



#### Mailileo

Mailileo is a pen-friend finding platform, where people communicate with each other via system-generated, temporary e-mail addresses. People are matched in pairs, and then are being assigned temporary e-mail addresses that redirect their e-mails to the other person. I have built it with PHP (Symfony) and JavaScript.

JavaScript   PHP   jQuery   MySQL   SASS



#### Messpace

Messpace is an online sticky-note web application where people can add anonymous cards. Cards are group by hashtags, so people can filter and view cards that fits their interests.

JavaScript   PHP   jQuery   MySQL   SASS   Websocket



#### River Town

River Town is a 3D farming role play game that I have been working on in my spare time. In River Town, player can grow their own plants, have animals and interact with villagers. The game has been greenlit on Steam by the community. Unfortunately, I had to stop working on the game due to moving to a full-time job.

C#   Unity3D   Blender   3D Modelling